

TIMES TABLES ROCKSTARS

When it comes to times tables, speed AND accuracy are important – the more facts your child remembers, the easier it is for them to do harder calculations.

Times Table Rock Stars is a fun and challenging programme designed to help students master the times tables!

To be a Times Table Rock Star you need to answer any multiplication fact up to 12×12 in less than 3 seconds!

Parents Guide to Supporting Times Table Rock Stars

- All children are set a 'gig' which is a baseline of 100 questions, starting with 10 questions on the 10s, followed by 10 questions on the 2s, 5s, 3s, 4s, 8s, 6s, 7s and 9s then 5 questions on the 11s and 12s.

There is a 5 minute time limit and pupils will not necessarily get round to answering all 100 questions in that time, which is fine.

- After their first 'gig', pupils will be automatically placed at the best starting point for them. They will be issued other 'gigs' to update their information throughout their time practicing on TTRS. The system is designed for everyone to play a Gig every time they "complete a table" on our Auto Training course (approx every 30-45 levels).
- You can access your child's times table grid by looking at the 'My Stats' section on their account – which can be accessed on computers, laptops, tablets, phones etc.

The screenshot shows a 12x12 multiplication grid. The columns are labeled with numbers 10, 5, 2, 3, 4, 8, 6, 7, 9, 11, 12. The rows are labeled with numbers 10, 5, 2, 3, 4, 8, 6, 7, 9, 11, 12. Each cell contains a multiplication fact. The grid is color-coded based on the time taken to answer each fact. A legend at the bottom shows color-coded boxes for time ranges: 0-1s (green), 1-2s (light green), 2-3s (yellow), 3-4s (orange), 4-5s (light orange), 5-6s (red-orange), 6-7s (red), 7-8s (dark red), 8-9s (dark red), 9-10s (dark red), and >10s (dark red).

	10	5	2	3	4	8	6	7	9	11	12
10	10×10	10×5	10×2	10×3	10×4	10×8	10×6	10×7	10×9	10×11	10×12
5	5×10	5×5	5×2	5×3	5×4	5×8	5×6	5×7	5×9	5×11	5×12
2	2×10	2×5	2×2	2×3	2×4	2×8	2×6	2×7	2×9	2×11	2×12
3	3×10	3×5	3×2	3×3	3×4	3×8	3×6	3×7	3×9	3×11	3×12
4	4×10	4×5	4×2	4×3	4×4	4×8	4×6	4×7	4×9	4×11	4×12
8	8×10	8×5	8×2	8×3	8×4	8×8	8×6	8×7	8×9	8×11	8×12
6	6×10	6×5	6×2	6×3	6×4	6×8	6×6	6×7	6×9	6×11	6×12
7	7×10	7×5	7×2	7×3	7×4	7×8	7×6	7×7	7×9	7×11	7×12
9	9×10	9×5	9×2	9×3	9×4	9×8	9×6	9×7	9×9	9×11	9×12
11	11×10	11×5	11×2	11×3	11×4	11×8	11×6	11×7	11×9	11×11	11×12
12	12×10	12×5	12×2	12×3	12×4	12×8	12×6	12×7	12×9	12×11	12×12

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Game Modes:

Single Player

Garage - the questions will only come from the times tables the teacher has set for the week. It will include multiplication and division questions.

As pupils start to answer questions, TT Rock Stars works out which facts they take longer on and will give them more of these questions to answer. The Garage is best for getting quicker at a few facts. Players get 10 coins per question.

Studio - the questions in the Studio can be anything from 1×1 up to 12×12 . TT Rock Stars calculates the mean response time from their last 10 games in the Studio and translates that time into a Rock Status.

- ≤ 1 sec/qu = Rock Hero
- ≤ 2 secs/qu = Rock Legend
- ≤ 3 secs/qu = Rock Star
- ≤ 4 secs = Headliner
- ≤ 5 secs/qu = Support Act
- ≤ 6 secs/qu = Breakthrough Artist
- ≤ 7 secs/qu = Unsigned Act
- ≤ 8 secs/qu = Gigger
- ≤ 9 secs/qu = Busker
- ≤ 10 secs/qu = Garage Rocker
- > 10 secs/qu = Wannabe

If you don't play in the Studio you don't get a Rock Status.

Players earn 1 coin per question and the Studio is the place for them to set their best time across all the tables.

Soundcheck – When you play Soundcheck, you get 20 questions each with a 5-second time limit. The questions are multiplication only and evenly weighted in terms of difficulty each time you play. Players earn 5 coins per correct answer.